



Art and Design Milestones



<ul style="list-style-type: none"> • Develop fine motor skills so that they can use a range of tools competently e.g. paintbrushes. • Use and refine artistic effect to express their ideas and feelings (including developing their colour mixing techniques). 	<ul style="list-style-type: none"> • Use thick and thin brushes. • Mix primary colours to make secondary. • Create colour wheels 	<ul style="list-style-type: none"> • Use thick and thin brushes. • Add white to colours to make tints and black to colours to make tones. 	<ul style="list-style-type: none"> • Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. • Mix colours effectively. • Use watercolour paint to produce washes for backgrounds then add detail. 	<ul style="list-style-type: none"> • Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. • Mix colours effectively. • Use watercolour paint to produce washes for backgrounds then add detail. 	<ul style="list-style-type: none"> • Sketch (lightly) before painting to combine line and colour. • Create a colour palette based upon colours observed in the natural or built world. • Combine colours, tones and tints to enhance the mood of a piece. • Use brush techniques and the qualities of paint to create texture. 	<ul style="list-style-type: none"> • Sketch (lightly) before painting to combine line and colour. • Create a colour palette based upon colours observed in the natural or built world. • Combine colours, tones and tints to enhance the mood of a piece. • Use brush techniques and the qualities of paint to create texture. • Develop a personal style of painting, drawing upon ideas from other artists.
<p>Collage</p> <ul style="list-style-type: none"> • Teach children different techniques for joining 	<p>Collage</p> <p>Use a combination of materials that are cut, torn and glued.</p>	<p>Collage</p>	<p>Collage</p> <p>Select and arrange materials for a striking effect.</p>	<p>Collage</p> <p>Select and arrange materials for a striking effect.</p>	<p>Collage</p> <p>Mix textures (rough and smooth, plain and patterned).</p>	<p>Collage</p> <p>Mix textures (rough and smooth, plain and patterned).</p>



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materials, such as how to use adhesive tape and different sorts of glue.	Sort and arrange materials.		Use overlapping, mosaic and montage.	Ensure work is precise. Use coiling, overlapping, mosaic and montage.	Combine visuals to create a new effect.	Combine tactile qualities, to create a planned image.
<p>Sculpture</p> <ul style="list-style-type: none"> • Offer children activities to develop and further refine their small motor skills such as making models with junk materials, construction kits and malleable materials like clay. 	<p>Sculpture</p> <ul style="list-style-type: none"> • Use clay to create a model • Use techniques such as rolling, cutting, moulding and carving. 	<p>Sculpture</p> <ul style="list-style-type: none"> • Use a combination of shapes. • Include lines and texture. • Use rolled up paper, straws, paper, card to make a model. 	<p>Sculpture</p> <ul style="list-style-type: none"> • Create and combine shapes to create recognisable forms. • Use mouldable materials, begin to explore ModRoc. • Use framework to provide stability. 	<p>Sculpture</p> <ul style="list-style-type: none"> • Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials). • Use mouldable materials, develop a deeper understanding of ModRoc. • Add materials to provide interesting details (eyes for the insects) 	<p>Sculpture</p> <ul style="list-style-type: none"> • Use tools to carve, add shapes, texture and pattern. • Combine visual and tactile qualities. • Include texture that conveys feelings, expression or movement. 	<p>Sculpture</p> <ul style="list-style-type: none"> • Use tools to carve, add shapes, texture and pattern. • Combine visual and tactile qualities. • Show life-like qualities and real-life proportions.
<p>Drawing</p> <ul style="list-style-type: none"> • Develop fine motor skills so that they can use a range of 	<p>Drawing</p> <ul style="list-style-type: none"> • Draw lines of different sizes and thickness. 	<p>Drawing</p> <ul style="list-style-type: none"> • Draw lines of different sizes and thickness. 	<p>Drawing</p> <ul style="list-style-type: none"> • Use pressure to show different lines, tones and texture. 	<p>Drawing</p> <ul style="list-style-type: none"> • Use pressure to show different lines, tones and texture. 	<p>Drawing</p> <ul style="list-style-type: none"> • Use a variety of techniques to add interesting effects (e.g. 	<p>Drawing</p> <ul style="list-style-type: none"> • Use a variety of techniques to show movement, perspective,



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tools competently e.g. pencils for drawing.	<ul style="list-style-type: none"> • Colour (own work)neatly following thelines. • Show pattern and texture by adding dotsand lines. 	<ul style="list-style-type: none"> • Show pattern and texture by adding dots and lines. • Show different tones by using coloured pencils. 	<ul style="list-style-type: none"> • Annotate sketches toexplain and elaborate ideas. • Sketch lightly (no need to use a rubber tocorrect mistakes). • Use shading to showlight and shadow. 	<ul style="list-style-type: none"> • Annotate sketches toexplain and elaborate ideas. • Sketch lightly (no need to use a rubber tocorrect mistakes). • Use hatching and cross hatching to show tone and texture. 	reflections, shadows, direction of sunlight). <ul style="list-style-type: none"> • Choose a style of drawing suitable for thework (e.g. realistic or impressionistic). 	shadows and reflection. <ul style="list-style-type: none"> • Choose a style of drawing suitable for thework (e.g. realistic or impressionistic). • Begin to create their own style of drawing.
Print <ul style="list-style-type: none"> • Explore, use and refine a variety of artistic effects to express their ideas and feelings. • Provide a range of materials and tools and teach children to use them with care and precision 	Print <ul style="list-style-type: none"> • Use repeating or overlapping shapes. • Press, roll, rub and stamp to make prints. 	Print	Print <ul style="list-style-type: none"> • Use layers of two or more colours. • Replicate patterns observed in natural orbuilt environments. • Make printing blocks(e.g. from print tiles). 	Print	Print <ul style="list-style-type: none"> • Build up layers of colours. • Make precise repeating patterns 	Print <ul style="list-style-type: none"> • Build up layers of colours. • Create an accurate pattern, showing finedetail.
Textiles	Textiles	Textiles	Textiles	Textile	Textiles	Textiles



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<ul style="list-style-type: none"> • Join materials in their own way e.g. using glue, Sellotape. 		<ul style="list-style-type: none"> • Use weaving to create a pattern. 	<ul style="list-style-type: none"> • Join materials in various ways, including gluing, stitching and weaving. 	<ul style="list-style-type: none"> • Colour fabric. • Shape and stitch materials. • Use basic stitch. 	<ul style="list-style-type: none"> • Show precision in techniques. • Combine previously learned techniques to create pieces. 	
	<p>Digital media</p> <ul style="list-style-type: none"> • Create images using technology e.g. taking pictures. 	<p>Digital media</p> <ul style="list-style-type: none"> • Create images and videos. 	<p>Digital media</p> <ul style="list-style-type: none"> • Create images, video and sound recordings and explain why they were created. 	<p>Digital media</p> <ul style="list-style-type: none"> • Create images, video and sound recordings and explain why they were created. 	<p>Digital media</p> <ul style="list-style-type: none"> • Enhance digital media by editing (including sound, video, animation, still images and installations). 	<p>Digital media</p> <ul style="list-style-type: none"> • Enhance digital media by editing (including sound, video, animation, still images and installations).
<p>Introduce children to different styles of art.</p>	<p>To take inspiration from the greats (classic and modern)</p> <p>Describe the work of notable artists, artisans and designers. Use some of the ideas of artists studied to create pieces.</p>	<p>To take inspiration from the greats (classic and modern)</p> <p>Describe the work of notable artists, artisans and designers. Use some of the ideas of artists studied to create pieces.</p>	<p>To take inspiration from the greats (classic and modern)</p> <p>Replicate some of the techniques used by notable artists, artisans and designers. Create original pieces that are influenced by studies of others.</p>	<p>To take inspiration from the greats (classic and modern)</p> <p>Replicate some of the techniques used by notable artists, artisans and designers. Create original pieces that are influenced by studies of others.</p>	<p>To take inspiration from the greats (classic and modern)</p> <p>Give details (including own sketches) about the style of some notable artists, artisans and designers.. Create original pieces that show a range of influences and styles.</p>	<p>To take inspiration from the greats (classic and modern)</p> <p>Show how the work of those studied was influential in both society and to other artists. Create original pieces that show a range of influences and styles.</p>

- Reading is woven throughout the Art and Design curriculum, it can be seen in the research of artists, research of techniques and much more.